



Year 5	Autumn 1		Autumn 2		Spring 1		
	Raging Rivers Outcome: Stop motion animation of the journey of a river		SPACE Outcome: narrative – report to NASA Trip to planetarium and science centre		Saxons Vs Danes! Outcome: Saxon and Viking battle		
	Article 15 Sci – Forces, gravity, air & water resistance Geog – Rivers and the Water cycle Art – Collage: make a river scene RE - Submission – The Qu’ran is revealed to Muhammad PHSE – What makes up a person’s identity?	PE – Football Games – Athletics Music – Livin’ on a prayer (Charanga unit) French – New Classroom instructions. Where do I live? Respond to question. Map of France. Ways of getting to France. Where else in the world is French spoken COMPUTING - Programming: interactive games on Scratch	Article 40 Sci – Earth & Space DT – Construction: Cams, making an interactive resource RE – Incarnation – Advent/The Magi & their gifts (Understanding Christianity) PHSE – What decisions can people make with money? COMPUTING - Computational thinking – cracking codes.	PE – Basketball Games – Football (Chelsea Foundation) Music – Journey into Space rapping French – Places in town, shops, places of interest/ leisure. Directions about the town. Paris fact file/ research a famous landmark in Paris. . History - Local study; Samuel Cody	Article 28 Sci – Properties and Changes of Materials History – Viking & Anglo Saxons Art – Outline Drawing and Painting: Bayeux Tapestry COMPUTING - Creativity: geometrical art.	PE – Dance - flight Games – Swimming Music – Make you feel my love (Charanga unit) French –, French dictionary work, Classroom names and places in school. RE – Water- What is represents as a symbol (understanding Christianity) PHSE – How can we help in an accident or emergency?	
	Spring 2		Summer 1		Summer 2		
	Italy...Wish you were here? Outcome: Pop up pizzeria		I’m a survivor! Outcome: Survival day		Marvellous Mayans Outcome: Maize growing/cooking traditional Mayan food		
	Article 14 Geog – Contrasting locality – UK and Italy DT- Cooking + Nutrition - Food from another Culture: Italian Pizzeria PHSE – How can friends communicate safely? COMPUTING – We are web designers	PE – Dance Games – Basketball (Chelsea Foundation) Music – Fresh Prince of Bel Air (Charanga unit) French – simple directions in school – plan a route. Mardi Gras – le carnaval de Nice,. RE - Symbol - Eucharist	Article 12 Sci – Living things – life cycles Art – Sketching and oil pastels: Kensuke’s Kingdom RE – Salvation – Christian Story (Understanding Christianity) COMPUTING – Communication/ collaboration: blogging Geog –Economic activity: journey of chocolate	PE – Gym – spin and turn Games – Athletics Music – Dancing in the street (Charanga unit) French – Classroom objects/ equipment. Record simple sentence work using size/ colour adjectives linked to classroom objects. Favourite lessons at school. –preference language. PSHE - How can drugs common to everyday life affect health?	Article 16 Sci – Animals and plants. Life cycle and reproduction of animals and plants. Hist – Contrast Britain and the Mayans PHSE –What jobs would we like? DT - Textiles: dye patterns and sew a 3D product. Batik Cushions RE – Sacred – The Mosque COMPUTING - Productivity: Creating a virtual space PE – Dance - electricity Games Chelsea Foundation	Music – Reflect, rewind and replay (Charanga unit) French - Telling the time in French.	