

Cranford Park CE Primary School - Long Term Curriculum Map -Year 4



	Autumn 1		Autumn 2		Spring 1	
	Tomb Raiders Outcome: Torch		What a racket! Outcome: Performance with own instruments		Goodbye to the Romans Outcome: Anglo Saxon Village	
Year 4	<p>Article 28</p> <p>Sci – Electricity construct simple circuits and name basic parts.</p> <p>Hist – Earliest civilisation: Ancient Egypt</p> <p>DT - Construction: creating a frame, incorporating a circuit.</p> <p>RE –Ceremonies 2021-22 People of God – Moses and the Plagues</p> <p>PHSE – What strengths, skills and interests do we have?</p> <p>PE – Dance – don’t worry child Games – Chelsea Foundation</p>	<p>Music – Mamma Mia</p> <p>French – New classroom instructions, Question - Who is it? Titles for people in school, masculine animal vocabulary and link to colour/ size adjective order, days of the week</p> <p>Computing - We are software developers – developing a simple educational game</p>	<p>Article 15</p> <p>Sci – Sound identify sounds are associated with vibrations. How the ear works.</p> <p>RE – Holy - Mother of God, Incarnation</p> <p>PHSE – How do we treat each other with respect?</p> <p>PE – Gym - balance</p> <p>Games – Chelsea Foundation</p> <p>Hist – Earliest civilisation: Ancient Egypt</p>	<p>Music – Glockenspiel</p> <p>French –, La Chenille Qui Fait Trou (The Very Hungry Caterpillar) Christmas French traditions – Le Reveillon and La Galette des Rois</p> <p>Computing - We are musicians – producing digital music</p> <p>Art – Clay: coil technique, adding detail. Egyptian tile/ cartouche</p>	<p>Article 13</p> <p>Hist – Anglo Saxons and Scots</p> <p>DT Textiles: create pattern by stitching. Patterned Felt Saxon Broach.</p> <p>RE-Freedom - Passover</p> <p>PHSE – How can we manage risks in different places?</p> <p>PE – Dance - Haka</p> <p>Games – Chelsea Foundation</p>	<p>Music –Stop!</p> <p>French – Months of the year. What is the date today and associated time/ date vocabulary</p> <p>Computing - We are co-authors – producing a wiki</p>
Year 4	Spring 2		Summer 1		Summer 2	
	All Steamed up! Outcome: Art gallery		Here and There Outcome: Habitat map		Don’t bite off more than you can chew! Outcome: Healthy Salad / Fruit Salad	
	<p>Article 31</p> <p>SCI – Materials - Understanding the states of matter solid, liquid gas.</p> <p>Geog – Natural resources</p> <p>RE: Ritual Communion – The Last Supper</p> <p>PHSE- How will we grow and change?</p> <p>SRE – Growing and Changing the main stages of the human life cycle</p>	<p>Music – Lean on Me</p> <p>French – Birthday date and associated birthday vocabulary, Numbers 20-31.</p> <p>Computing - We are toy makers – creating an interactive toy</p> <p>Art – Sketching / painting water lilies in the style of Monet</p> <p>PE – Gym – partnerwork</p> <p>Games –Hockey</p>	<p>Article 7 Article 8</p> <p>Sci – Living things habitats classifying living things.</p> <p>Geog – Biomes and climate zones</p> <p>Art – Collage: Layering collage, creating landscapes</p> <p>PHSE – How can our choices make a difference to others and the environment?</p> <p>PE – Dance - animals</p> <p>Games – Chelsea Foundation</p>	<p>Music – Blackbird</p> <p>French – Pets – simple sentence work. Preference sentence work linked to animals / pets . Introduce feminine animal nouns and feminine agreement for feminine nouns of colour/ size adjectives.</p> <p>RE – Creation - Stewardship & creation</p> <p>Computing - We are meteorologists – recording and analysing weather data</p>	<p>Article 24</p> <p>Sci – Animals – teeth, food chains & digestion</p> <p>DT – Cooking and Nutrition: budget & buy peeling and cutting fruit making a fruit salad</p> <p>RE – Synagogue: Identity – The Mezuzah and the Shema</p> <p>PE – Gym - symmetry</p> <p>Games – Chelsea Foundation</p>	<p>Music – Reflect, Rewind and Replay</p> <p>French – Family sentence work brothers and Sisters</p> <p>Computing - We are html editors – editing and writing html</p> <p>PSHE- Why should we eat well and look after our teeth?</p>