Year: Reception (EYFS)				
Physical	Compete and Perform	Co-operate	Creative	Health and Fitness
Children are able to:	Children are able to:	Children are able to:	Children are able to:	Children are able to:
 control large and fine 	 show interest and take part 	 play co-operatively, 	 respond imaginatively 	 know that changes
movement skills	in a range of physical activities	taking turns with others	to different stimuli	happen to their body
(across balance, travel	regardless of their starting	take account of other	(music, art, story and	when they move
and object control)	point	children's interests in the	pictures etc.)	describe parts of the
demonstrate balance	 work to individual targets 	activity.	 ask questions about 	body that are moving
and control as they	and be motivated to meet	• take on different roles	their movement learning	when active
travel, around, under,	them.	within activities (e.g. follow	• explore equipment in	maintain personal
over and through	 challenge themselves with a 	and lead)	different ways (how	space when travelling
objects	range of resources and	 work with a partner to 	many ways can I)	 recognise that activity is
 move confidently in a 	equipment	keep an activity going	 know what they like 	good for the body
variety of ways	 keep going, even when 	 listen to simple rules and 	and dislike	• land and stop safely
 safely negotiate self-space 	not successful the first	expectations to take part in a	 respond to feedback 	take part in activities
 handle a range of small and 	time	task safely	• create their own examples	suitable to their skill level
large equipment effectively.	 show a desire to improve 	share their ideas	within an activity	and progression
 get changed independently. 	their skills (e.g. can I do one	• listen to others	 describe what they are 	follow rules to keep safe
	more than before)	take responsibility for	doing	·
	· ·	their own equipment	use language to describe how	
			they move expressively as well	
			as accurately (e.g. I am moving	
			fast, I am whizzing etc.)	

Year: Year 1				
Physical	Compete and Perform	Co-operate	Creative	Health and Fitness
Pupils will be able to: • demonstrate many travel, balance and object control skills in isolation (e.g. throw, catch, kick, strike and dribble) and with developing accuracy and control • show a variety of jumping actions in isolation (i.e. 2-2 feet, 1- 2 feet, hop, leap & 2-1	Pupils will be able to: • Set a target and be able to meet that target with perseverance (e.g. catch a ball 5 times without dropping or scoring 2 points in a game) • participate in 1vs.1 games being able to keep control of the object and score points	Pupils will be able to: • support and encourage others in their performance • work with a partner to copy simple sequences • follow and lead movement actions • cooperate with a partner to keep a game going or rally going • Follow instructions and apply a simple rule to activities	Pupils will be able to: • respond imaginatively in movement to words, images, sounds and objects • watch, copy and describe movements that others have done • ask questions and responds positively to teacher/partner/ class feedback	Pupils will be able to: • get changed independently • take part in sustained activity • identify what happens to their body when they take part in physical activity • show awareness of others when working in a practical space • use equipment sensibly and with correct intent
feet) • run with confidence and co-ordination (speed & direction) • travel rhythmically in different ways (gallop, hop, run & skip) • balance on different parts of the body • Land and stop with control • sequence simple movements • perform different shapes of the body through balance (wide, narrow and tucked) • perform simple rotations of the body	score points in simple games travel into space be able to defend Space show concentration when preforming Follow simple rules and a scoring system perform sequences of movements, linking 3 or more actions together (i.e. travel and balance) show expression in their movement perform actions with increasing confidence	help to set up activities and equipment and take responsibility for their equipment		 make judgements about what they can and cannot do safely show enjoyment in and through movement

Year: Year 2				
Physical	Compete and Perform	Co-operate	Creative	Health and Fitness
Physical Pupils will be able to: • perform hand-eye, foot-eye and stick-eye co-ordination, travel and balance skills with some control • link skills together (e.g. running, stop, catch and throw) • adapt movements to show changes to levels, speed, direction and pathway • apply travel, balance	Pupils will be able to: • score points • set targets to challenge themselves • identify and apply simple rules and suggest their own • develop simple tactics for attacking and defending Defending: - stay close to an opponent - move towards a loose ball.	Pupils will be able to: • follow rules • celebrate others' success. • cooperate with a partner (2vs2) to be successful • compete 2v2 to outwit an opponent • support and encourage team mates • take turns in different roles (performer, planner, observer, audience and official).	Pupils are able to: • create or change games, dances, sequences and performance ideas • express an idea through movement • develop their own ideas linked to a topic or theme • create and use ideas from others	Pupils are able to: • get changed quickly and independently (up to 5 minutes) • recognise and describe what their body feels like in different types of activities • know why warming up and cooling down is important for the body. • lift/move/place equipment safely.
and object control skills in different activity contexts • balance on isolated parts of the body both on the floor and apparatus. • hit targets with increasing accuracy and distance • Move in spaces and avoid obstacles safely	Attacking: - keep possession - move towards the goal - identify space • evaluate performances saying what they can do well and what they need to improve on • show gesture and concentration in their performances	work in a small groups to undertake a challenge or activity		 hold balances for at least 5 seconds to show strength in different parts of the body take part and maintain sustained physical activity

Year: Year 3				
Physical	Compete and Perform	Co-operate	Creative	Health and Fitness
Physical Pupils will be able to: • perform fundamental movement skills with control and accuracy • link movements together to create interesting and prolonged sequences of movement • apply and adapt movement skills in multiple activity contexts (jumping to catch a ball, off a bench, a leap in a dance etc.) • explore varying dynamics of movement including changes to speed, direction, pathways, body	Pupils are able to: • apply skills under increasing pressure responding to the specific rules of the activity (e.g. strike the ball after one bounce or pass within 4 seconds) • understand and apply terms such as attacking and defending in a game and apply simple tactics to different game situations. • Show motivation to take part in a range of modified and formal games (invasion, net and wall and striking and fielding game situations).	Pupils are able to:	Pupils are able to: • describe and evaluate the work completed by others • suggest ideas for how they can develop their own and others' work • talk in more detail about how improvements can be made using a rich vocabulary (adjectives, verbs, adverbs) and subject specific language • develop imaginative movement ideas related to a theme, topic or stimulus • try out new ideas and strategies with resilience and	Pupils are able to: • respond to the different demands of an activity (speed, stamina, suppleness, strength and skill) • know that different activities will affect the body in different ways and give examples • know and describe the short term effects of different exercise activities on the body • know why we warm up and cool down and respond to warm up tasks independently. • demonstrate water confidence • can organise their own
shape, levels (etc.) • demonstrate contrasting	 can compete in small sided games and activities (i.e. 		determination • experiment with movement	kit, equipment in a timely way • work safely and with due
actions	 3vs3 or 4vs4) sets targets to achieve personal bests that inspire them to improve and achieve 		patterns and equipment	consideration to others (including aquatic environments)

Compete and Perform	Co-operate	Creative	Health and Fitness
Pupils will be able to:	Pupils will:	Pupils will be able to:	Pupils will be able to:
 play a range of modified, 	 consolidate skills in 	use more technical	 know and describe what an
made up and structured games	communication and	vocabulary related to the	effective warm up and cool
that have specific rules and	collaboration in a positive	activity and to extend their	down is, and how to do this
strategies	manner and know the	knowledge.	safely.
 show determination and 	benefits/differences of each.	make connections in their	• recognise what activities help
commitment to challenging	work together in small	physical learning to wider	to build speed, strength,
tasks	group situations to plan,	curriculum areas (literacy,	stamina and why they are
 apply basic principles of 	perform and evaluate their	science, maths, history,	important
attacking and defending across	learning	art, music etc.)	 recognise how specific
different games contexts	 confidently take on different 	 suggest a variety of ways in 	activities can affect the body
 strive to meet challenging 	roles in activities including	which they and others can	and discuss how they feel
targets	performance, officiating and	improve their work	before, during and after
• outwit an opponent in 1:1	organisation	 create and perform original 	activity
situations	 recognise their specific 	sequences of movement that	 know how health and
 track an opponent to close 	strengths within activities and	connect to a theme, story,	fitness can affect performance
down a space	challenges to support the	topic or concept	 show awareness and respect
attempt to score points	'team'		of others and the environment
for their team	 show kindness, honesty, 		they are working in
persist in meeting a	fairness and respect		work independently and
goal/target/score even	·		safely in a range of activity
if first unsuccessful			contexts
	Pupils will be able to: • play a range of modified, made up and structured games that have specific rules and strategies • show determination and commitment to challenging tasks • apply basic principles of attacking and defending across different games contexts • strive to meet challenging targets • outwit an opponent in 1:1 situations • track an opponent to close down a space • attempt to score points for their team • persist in meeting a goal/target/score even	Pupils will be able to: • play a range of modified, made up and structured games that have specific rules and strategies • show determination and commitment to challenging tasks • apply basic principles of attacking and defending across different games contexts • strive to meet challenging targets • outwit an opponent in 1:1 situations • track an opponent to close down a space • attempt to score points for their team • persist in meeting a goal/target/score even Pupils will: • consolidate skills in communication and collaboration in a positive manner and know the benefits/differences of each. • work together in small group situations to plan, perform and evaluate their learning • confidently take on different roles in activities including performance, officiating and organisation • recognise their specific strengths within activities and challenges to support the 'team' • show kindness, honesty, fairness and respect	Pupils will be able to: • play a range of modified, made up and structured games that have specific rules and strategies • show determination and commitment to challenging tasks • apply basic principles of attacking and defending across different games contexts • strive to meet challenging targets • outwit an opponent in 1:1 situations • track an opponent to close down a space • attempt to score points for their team • persist in meeting a goal/target/score even Pupils will: • consolidate skills in communication and collaboration in a positive manner and know the benefits/differences of each. • work together in small group situations to plan, perform and evaluate their learning • confidently take on different roles in activities including performance, officiating and organisation • recognise their specific strengths within activities and challenges to support the 'team' • show kindness, honesty, fairness and respect Pupils will be able to: • use more technical vocabulary related to the activity and to extend their knowledge. • use more technical vocabulary related to the activity and to extend their knowledge. • use more technical vocabulary related to the activity and to extend their knowledge. • make connections in their physical learning to wider curriculum areas (literacy, science, maths, history, art, music etc.) • suggest a variety of ways in which they and others can improve their work • create and perform original sequences of movement that connect to a theme, story, topic or concept

Physical Year 5	Compete and Perform	Co-operate	Creative	Health and Fitness
pupils will be able to:	pupils will:	Pupils will be able to:	Pupils will be able to:	Pupils will be able to:
• execute movement skills with	 show determination and 	 work with others and 	 describe, analyse, interpret, 	 organise warm up and cool
precision and accuracy	commitment to a task/activity	communicate their ideas and	and evaluate others work,	down activities to suit the
 perform and create complex 	have knowledge of a	feelings positively with growing	showing an understanding of	demands of the activity
patterns to include twists, lifts,	variety of competitive games:	confidence	the techniques and skills being	 identify different aspects of
turns and rotations with	their structure, rules and roles	 support all members of the 	used.	fitness required to take part in
control and confidence	within them	class and 'team'	 adapt performances to suit 	physical activity
 perform a range of 	 apply basic principles of 	 identify their individual 	the audience	 show flexibility, strength,
specialised skills for e.g. in	attacking and defending	and collective strengths and	 suggest parts of game play 	stamina, technique, control
striking, rotation, shooting,	confidently.	weaknesses as part of a team	that need improving and begin	and balance
running, throwing, throwing,	 set personal bests and 	 confidently discuss and share 	to suggest practices in which to	 understand why physical
dribbling and bowling etc.	targets that change across the	group ideas	do this	activity is important for
 apply skills in challenging 	activity context	 show kindness, honesty, 	be able to select movements	physical and mental health and
concepts of space,	use specific vocabulary	fairness, humility and respect	based on their aesthetic quality	that there are many ways in
relationships, with different	to evaluate performance.	at all times	and creativity	which to achieve this
equipment and effort.	 Perform expressively, using 		 choose and imaginatively 	 sustain participation in
 Show entry and exit into 	dynamic qualities and		explore different actions in	physically demanding
water	language		response to a stimulus	activity
 demonstrate a recognisable 				
stroke				
be able to keep float in				
water (treading water)				

Year: Year 6				
Physical	Compete and Perform	Co-operate	Creative	Health and Fitness
Pupils will be able to: • perform fundamental movement skills with consistent control, precision and accuracy • develop a number of specialised actions across travel, balance and object control skills • show variation in their movements to adapt to changes in the environment and task, such as: speed, levels, apparatus, people, force and using different parts of the body (e.g. kick left and right, throw one handed etc.)	Pupils will be able to: • purposefully apply principles of attacking and defending as a strategy in competitive contexts • understand the rules of activities and suggest their own rules to make tasks harder or easier • understand what makes a performance effective and successful • show appreciation and give feedback of others' work	Pupils will be able to: • lead on tasks and activities • be an effective team player, listening to others and contributing to the planning and evaluation of group tasks • communicate ideas, within all tasks and express feelings in a constructive and positive way. • take on roles to support the 'team' or group • compose and perform dances and artistic sequences with a partner, in trios and in groups • ensure everyone is included and listened to in the activity	Pupils will be able to: • link their movement learning to the wider curriculum and explain how concepts and ideas connect • show a variation of mood, gesture and expression in. movement • refine their work and others using criteria they have created	Pupils will: • understand why exercise is good for fitness, health and wellbeing and make informed decisions that supports their daily and long-term health • know that there are different ways to ben physically active • regularly take part in activities they enjoy and/or want to improve in • plan, implement and lead activity, warm-ups and cool downs and know that these vary from one activity to another • consider safe practice and the welfare of others in all activity contexts
				 can organise equipment and space safely and independently